## **AMENDMENTS TO THE CLAIMS:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

## **LISTING OF CLAIMS:**

- 1-21. (Cancelled)
- 22. (Currently Amended) In a data processing system that executes a program of instructions, a method for inverting a point X on a distorted surface in a detail-in-context presentation for display on a display screen, comprising the steps of:
  - (a) locating a first approximation point  $P_i$  for an inversion of the point X, wherein the point  $P_i$  is on an undistorted surface; and,
  - (b) obtaining a point  $P_i^D$  by displacing the point  $P_i$  onto the distorted surface by applying a distortion function D; calculating a magnitude of the difference  $|P_i^D X|$  between the point X and the point  $P_i^D$ ; and, determining whether the point  $P_i$  is acceptable for the inversion of the point X by comparing the magnitude of the difference to a tolerance  $\delta$ .
- 23. (Previously Presented) The method of claim 22 and further comprising the steps of :
  - (c) locating a next approximation point  $P_{i+1}$  for the inversion of the point X if the approximation point  $P_i$  is not acceptable for the inversion of the point X; and,
  - (d) repeating steps (b) and (c) until the approximation point is acceptable for the inversion of the point X.
- 24. (Previously Presented) The method of claim 23 and further comprising the step of selecting the tolerance  $\delta$ .

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- 25. (Previously Presented) The method of claim 24 wherein the tolerance  $\delta$  is a fraction of a width of a pixel for a computer display surface.
- 26. (Previously Presented) The method of claim 25 wherein the fraction includes one-half.
- 27. (Previously Presented) The method of claim 22 wherein the undistorted surface is included in the detail-in-context presentation.
- 28. (Previously Presented) The method of claim 23 and further comprising the step of constructing a line RVP-X from a point RVP above the undistorted surface, through the point X, and through the undistorted surface to locate the first approximation point P<sub>i</sub> at a point of intersection of the line RVP-X and the undistorted surface.
- 29. (Previously Presented) The method of claim 28 wherein the point RVP is a reference viewpoint for the detail-in-context presentation.
- 30. (Previously Presented) The method of claim 29 and further comprising the steps of: projecting the point  $P_i^D$  onto the line RVP-X to locate a point  $P_i^P$ , wherein the point  $P_i^P$  is a closest point to the point  $P_i^D$  on the line RVP-X; and, projecting the point  $P_i^P$  onto the undistorted surface in a direction opposite to that of a displacement due to distortion to locate the next approximation point  $P_{i+1}$  for the inversion of the point X, wherein the displacement due to distortion is given by a line  $F_o$  F constructed through the undistorted surface and a focus F of the distorted surface, and wherein the point  $P_{i+1}$  is located on the undistorted surface at a point of intersection of the undistorted surface and a line constructed parallel to the line  $F_o$  F and passing through the point  $P_i^P$ .
- 31. (Previously Presented) The method of claim 23 and further comprising the step of bisecting the point  $P_i$  to counter divergence in successive approximations of the point  $P_i$  due to folds or discontinuities in the distorted surface.

32. (Previously Presented) The method of claim 22 wherein the undistorted surface is a plane.

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- 33. (Previously Presented) The method of claim 22 wherein the distorted surface is defined by the distortion function D.
- 34. (Previously Presented) The method of claim 33 wherein the distortion function D is an n-dimensional function, wherein n is an integer greater than zero.
- 35. (Previously Presented) The method of claim 34 wherein the distortion function D is a three-dimensional function.
- 36. (Previously Presented) The method of claim 33 wherein the distortion function D is a lens function.
- 37. (Previously Presented) A system for inverting a point X on a distorted surface in a detail-incontext presentation, the system having memory, a display, and an input device, the system comprising:
  - a processor coupled to the memory, display, and input device and adapted for:
  - (a) locating a first approximation point  $P_i$  for an inversion of the point X, wherein the point  $P_i$  is on an undistorted surface; and,
  - (b) obtaining a point  $P_i^D$  by displacing the point  $P_i$  onto the distorted surface by applying a distortion function D; calculating a magnitude of the difference  $|P_i^D X|$  between the point X and the point  $P_i^D$ ; and, determining whether the point  $P_i$  is acceptable for the inversion of the point X by comparing the magnitude of the difference to a tolerance  $\delta$ .
- 38. (Previously Presented) The system of claim 37 wherein said processor is further adapted for:
  - (c) locating a next approximation point  $P_{i+1}$  for the inversion of the point X if the approximation point  $P_i$  is not acceptable for the inversion of the point X; and,
  - (d) repeating (b) and (c) until the approximation point is acceptable for the inversion of the point X.

39. (Previously Presented) A computer program product having a computer readable medium tangibly embodying computer executable code for directing a data processing system to invert a point X on a distorted surface in a detail-in-context presentation, the computer program product comprising:

code for (a) locating a first approximation point  $P_i$  for an inversion of the point X, wherein the point  $P_i$  is on an undistorted surface; and,

code for (b) obtaining a point  $P_i^D$  by displacing the point  $P_i$  onto the distorted surface by applying a distortion function D; calculating a magnitude of the difference  $|P_i^D - X|$  between the point X and the point  $P_i^D$ ; and, determining whether the point  $P_i$  is acceptable for the inversion of the point X by comparing the magnitude of the difference to a tolerance  $\delta$ .

- 40. (Previously Presented) The computer program product of claim 39 and further comprising: code for (c) locating a next approximation point P<sub>i+1</sub> for the inversion of the point X if the approximation point P<sub>i</sub> is not acceptable for the inversion of the point X; and, code for (d) repeating (b) and (c) until the approximation point is acceptable for the inversion of the point X.
- 41. (Previously Presented) An article having a computer readable modulated carrier signal being usable over a network, and having means embedded in the computer readable modulated carrier signal for directing a data processing system to invert a point X on a distorted surface in a detail-incontext presentation, the article comprising:

means in the medium for (a) locating a first approximation point  $P_i$  for an inversion of the point X, wherein the point  $P_i$  is on an undistorted surface; and,

means in the medium for (b) obtaining a point  $P_i^D$  by displacing the point  $P_i$  onto the distorted surface by applying a distortion function D; calculating a magnitude of the difference  $|P_i^D - X|$  between the point X and the point  $P_i^D$ ; and, determining whether the point  $P_i$  is acceptable for the inversion of the point X by comparing the magnitude of the difference to a tolerance  $\delta$ .

42. (Previously Presented) The article of claim 41 and further comprising:

means in the medium for (c) locating a next approximation point  $P_{i+1}$  for the inversion of the point X if the approximation point  $P_i$  is not acceptable for the inversion of the point X; and, means in the medium for (d) repeating (b) and (c) until the approximation point is acceptable for the inversion of the point X.

43. (Currently Amended) In a data processing system that executes a program of instructions, a method for determining a distance on an undistorted surface between a first point  $X_1$  and a second point  $X_2$  on a distorted surface in a detail-in-context presentation for display on a display screen, comprising:

inverting the point  $X_1$  by:

locating a first approximation point  $P_{il}$  for an inversion of the point  $X_1$ , wherein the point  $P_{il}$  is on the undistorted surface; and,

obtaining a point  $P_{i1}^D$  by displacing the point  $P_{i1}$  onto the distorted surface by applying a distortion function D; calculating a magnitude of the difference  $|P_{i1}^D - X_1|$  between the point  $X_1$  and the point  $P_{i1}^D$ ; and, determining whether the point  $P_{i1}$  is acceptable for the inversion of the point  $X_1$  by comparing the magnitude of the difference  $|P_{i1}^D - X_1|$  to a tolerance  $\delta$ ;

inverting the point X<sub>2</sub> by:

locating a first approximation point  $P_{i2}$  for an inversion of the point  $X_2$ , wherein the point  $P_{i2}$  is on the undistorted surface; and,

obtaining a point  $P_{i2}^D$  by displacing the point  $P_{i2}$  onto the distorted surface by applying a distortion function D; calculating a magnitude of the difference  $|P_{i2}^D - X_2|$  between the point  $X_2$  and the point  $P_{i2}^D$ ; and, determining whether the point  $P_{i2}$  is acceptable for the inversion of the point  $X_2$  by comparing the magnitude of the difference  $|P_{i2}^D - X_2|$  to the tolerance  $\delta$ ; and,

calculating a magnitude of the difference  $\mid P_{i1} - P_{i2} \mid$  between the approximation points  $P_{i1}$  and  $P_{i2}$ .

44. (Previously Presented) The method of claim 43 wherein the first point  $X_1$  is on a first disported surface defined by a first distortion function  $D_1$  and the second point  $X_2$  is on a second distorted surface defined by a second distortion function  $D_2$ .

- 45. (Currently Amended) In a data processing system that executes a program of instructions, a method for inverting a point X on a distorted surface in a detail-in-context presentation <u>for display on a display screen</u>, comprising the steps of:
  - (a) locating a first approximation point  $P_i$  for an inversion of the point X, wherein the point  $P_i$  is on an undistorted surface;
  - (b) obtaining a point  $P_i^D$  by displacing the point  $P_i$  onto the distorted surface by applying a distortion function D; calculating a magnitude of the difference  $|P_i^D X|$  between the point X and the point  $P_i^D$ ; and, determining whether the point  $P_i$  is acceptable for the inversion of the point X by comparing the magnitude of the difference to a tolerance  $\delta$ ;
  - (c) locating a next approximation point  $P_{i+1}$  for the inversion of the point X if the approximation point  $P_i$  is not acceptable for the inversion of the point X by: constructing a line RVP-X from a point RVP above the undistorted surface, through the point X, and through the undistorted surface to locate the first approximation point  $P_i$  at a point of intersection of the line RVP-X and the undistorted surface, wherein the point RVP is a reference viewpoint for the detail-in-context presentation; projecting the point  $P_i^D$  onto the line RVP-X to locate a point  $P_i^P$ , wherein the point  $P_i^P$  is a closest point to the point  $P_i^D$  on the line RVP-X; and, projecting the point  $P_i^P$  onto the undistorted surface in a direction opposite to that of a displacement due to distortion to locate the next approximation point  $P_{i+1}$  for the inversion of the point X, wherein the displacement due to distortion is given by a line  $P_0$ -F constructed through the undistorted surface and a focus F of the distorted surface, and wherein the point  $P_{i+1}$  is located on the undistorted surface at a point of intersection of the undistorted surface and a line constructed parallel to the line  $P_0$ -F and passing through the point  $P_i$ -F; and,
  - (d) repeating steps (b) and (c) until the approximation point is acceptable for the inversion of the point X.
- 46. (Previously Presented) A computer program product having a computer readable medium tangibly embodying computer executable code for directing a data processing system to invert a

point X on a distorted surface in a detail-in-context presentation, the computer program product comprising:

code for (a) locating a first approximation point  $P_i$  for an inversion of the point X, wherein the point  $P_i$  is on an undistorted surface;

code for (b) obtaining a point  $P_i^D$  by displacing the point  $P_i$  onto the distorted surface by applying a distortion function D; calculating a magnitude of the difference  $|P_i^D - X|$  between the point X and the point  $P_i^D$ ; and, determining whether the point  $P_i$  is acceptable for the inversion of the point X by comparing the magnitude of the difference to a tolerance  $\delta$ ;

code for (c) locating a next approximation point  $P_{i+1}$  for the inversion of the point X if the approximation point  $P_i$  is not acceptable for the inversion of the point X; and,

code for (d) repeating (b) and (c) until the approximation point is acceptable for the inversion of the point X.

- 47. (Currently Amended) In a data processing system that executes a program of instructions, a method for inverting a point X on a distorted surface in a detail-in-context presentation <u>for display on a display screen</u>, comprising the steps of:
  - (a) locating a first approximation point  $P_i$  for an inversion of the point X, wherein the point  $P_i$  is on an undistorted surface;
  - (b) obtaining a point  $P_i^D$  by displacing the point  $P_i$  onto the distorted surface by applying a distortion function D; calculating a magnitude of the difference  $|P_i^D X|$  between the point X and the point  $P_i^D$ ; and, determining whether the point  $P_i$  is acceptable for the inversion of the point X by comparing the magnitude of the difference to a tolerance  $\delta$ ;
  - (c) locating a next approximation point  $P_{i+1}$  for the inversion of the point X if the approximation point  $P_i$  is not acceptable for the inversion of the point X; and,
  - (d) repeating steps (b) and (c) until the approximation point is acceptable for the inversion of the point X.
- 48. (Previously Presented) A system for inverting a point X on a distorted surface in a detail-incontext presentation, the system having memory, a display, and an input device, the system comprising:

a processor coupled to the memory, display, and input device and adapted for:

- (a) locating a first approximation point  $P_i$  for an inversion of the point X, wherein the point  $P_i$  is on an undistorted surface;
- (b) obtaining a point  $P_i^D$  by displacing the point  $P_i$  onto the distorted surface by applying a distortion function D; calculating a magnitude of the difference  $|P_i^D X|$  between the point X and the point  $P_i^D$ ; and, determining whether the point  $P_i$  is acceptable for the inversion of the point X by comparing the magnitude of the difference to a tolerance  $\delta$ ;
- (c) locating a next approximation point  $P_{i+1}$  for the inversion of the point X if the approximation point  $P_i$  is not acceptable for the inversion of the point X; and,
- (d) repeating (b) and (c) until the approximation point is acceptable for the inversion of the point X.
- 49. (Previously Presented) An article having a computer readable modulated carrier signal being usable over a network, and having means embedded in the computer readable modulated carrier signal for directing a data processing system to invert a point X on a distorted surface in a detail-incontext presentation, the article comprising:

means in the medium for (a) locating a first approximation point  $P_i$  for an inversion of the point X, wherein the point  $P_i$  is on an undistorted surface;

means in the medium for (b) obtaining a point  $P_i^D$  by displacing the point  $P_i$  onto the distorted surface by applying a distortion function D; calculating a magnitude of the difference  $|P_i^D - X|$  between the point X and the point  $P_i^D$ ; and, determining whether the point  $P_i$  is acceptable for the inversion of the point X by comparing the magnitude of the difference to a tolerance  $\delta$ ;

means in the medium for (c) locating a next approximation point  $P_{i+1}$  for the inversion of the point X if the approximation point  $P_i$  is not acceptable for the inversion of the point X; and, means in the medium for (d) repeating (b) and (c) until the approximation point is acceptable for the inversion of the point X.